

Tyrone Fontaine

DESIGN SYSTEMS + UX ENGINEERING / DIGITAL MULTIMEDIA

[UXFONT.COM](https://uxfont.com)

01 / PROFILE

UX/UI designer and front-end engineer creating accessible web systems for public institutions, universities, and mission-driven organizations. Connects Figma design systems to production WordPress and Gutenberg patterns, with complementary strengths in multimedia, motion, video, and advanced After Effects.

02 / EXPERIENCE

Cleveland Public Library

Web Designer / UX-UI Engineer | 2023 - Present

- Co-own design and development of the Library's primary WordPress platform, supporting high-volume departmental publishing through Gutenberg.
 - Lead design-system and pattern-library development, creating reusable layouts, components, and content standards for accessibility and scale.
 - Maintain the primary Figma system and translate component libraries, layout standards, and prototypes into production block patterns.
 - Build custom Gutenberg patterns, plugins, and API-driven features that give staff structured publishing tools and support civic information needs.
 - Embed WCAG AA throughout design and development while coordinating concurrent work with leadership, communications, media teams, and civic partners.
-

Kent State University

UX-Focused Web Designer | 2021 - 2023

- Facilitated UX, content-strategy, and discovery sessions with academic departments to improve structure, usability, and accessibility.
 - Designed Drupal themes and CMS enhancements that improved navigation, content clarity, and editorial workflows.
 - Led Drupal and accessibility training, maintained university web properties, and supported time-sensitive crisis communications.
-

University of Manitoba

Quality & Web Assurance | 2019 - 2021

- Enforced web and accessibility standards and conducted cross-device QA during a large-scale Drupal platform rollout.
- Collaborated with faculties, content owners, and migration teams while creating onboarding and training resources for staff adoption.

02 / EXPERIENCE / CONTINUED

Black Plastic Design

Owner, UX/UI, Front-End & Creative Production | 2010–2019

- Founded and operated an independent design and front-end practice, delivering projects from discovery through production, launch, and handoff.
- Managed client relationships, scopes, estimates, schedules, and delivery for arts, media, nonprofit, and small-organization clients.
- Designed accessible websites alongside motion, video, campaign, and visual materials, coordinating multidisciplinary work into maintainable outcomes.

03 / SELECTED ACHIEVEMENTS

CODE4LIB 2026 – CONFERENCE SPEAKER Presented Gutenfig to the full conference audience in a main-hall session that was also livestreamed.

BODY MATTERS, AHRA INTERNATIONAL CONFERENCE 2024 Co-creator / Exhibiting Artist Co-created **When Architecture Stops the Wind**, an original short film and performative installation exploring Ojibwe teachings, jingle-dress movement, spirit, and contemporary architecture; presented at Norwich University of the Arts, UK.

ASSEMBLY FOR THE ARTS – 2025 BOOST FUND GRANTEE Received a \$1,500 Media artist grant and used it to produce an original Cleveland-focused music video.

04 / SELECTED CAPABILITIES

DESIGN SYSTEMS & UX UX/UI design, information architecture, design systems, pattern libraries, Figma component libraries and prototyping, content-heavy institutional UX, accessibility / WCAG AA

FRONT-END & PLATFORMS HTML5, CSS3, JavaScript, PHP, WordPress, Gutenberg, blocks, patterns, plugins, Drupal, API integrations, Git

MULTIMEDIA Advanced Adobe After Effects, motion graphics, video editing and production, animation, visual storytelling, Adobe Illustrator, campaign and cross-channel asset production

PROTOTYPING & SYSTEMS Figma-to-production workflows, design-to-code translation, JavaScript-based tooling, systems planning, documentation, local development environments

COLLABORATION & DELIVERY Cross-functional collaboration, stakeholder and client facilitation, creative project coordination, training, scoping, scheduling, and delivery

05 / EDUCATION

RED RIVER COLLEGE Diploma, Graphic Design	2005 - 2007
RED RIVER COLLEGE Diploma, Digital Multimedia Design	2003 - 2005